

# ROBOTS

VERSION 4.0

Clanking metal plates and rotating actuators can spell doom for the unwary in the wasteland - the sound of nearby **Robots** is not a comforting one! **Robots** that have survived in the new world have almost universally changed from helpful friends to militarised death bots, with Protectrons and Mr.Handys changed to aggressive

stances (not to mention the high-tech military Assaultrons and Sentry Bots!). Anyone attacking these tireless tin warriors must have a screw loose...



UNIT	MAY CARRY	DOES CARRY	MODEL COSTS*
Assaultron	Robot Items	Assaultron Head Laser, Assaultron Swipe	320
Battered Assaultron	Robot Items	Assaultron Swipe, Battered Assaultron Head Laser	95
Battered Protectron	Robot Items	Protectron Hand Laser	35
Battered Sentry Bot	Robot Items	Missile Launcher, Empty Minigun	165
Codsworth	Robot Items	Mr Handy Flamer, Mr Handy Buzzsaw	90
EDE	Robot Items	Eyebot Tesla Canon	67
Eyebot	Robot Items	Eyebot Laser	40
Mr Handy	Robot Items	Mr Handy Flamer, Mr Handy Buzzsaw	70
Protectron	Robot Items	Protectron Hand Laser	48
Robobrain	Robot Items		60
Securiton MK I	Robot Items	Securiton Gatling Laser, Securiton SMG	100
Securiton MK II	Robot Items	Any 2 Securiton weapons	200
Sentry Bot	Robot Items	Missile Launcher, Minigun	270
The Mechanist	Upgrades, Wasteland Items, Advanced Items, High Tech Items, Robot Items, Usable Items	Stealth Boy	88

\*INCLUDES ANY MANDATORY ITEMS

