

# RAIDERS

VERSION 4.0

Not all of the people of the Wasteland seek to rebuild civilisation. The Raiders are the selfish, desperate or outright dangerous dregs of humanity.

Rather than build and grow, they steal and destroy. Rather than defend their fellow man, they seek to oppress and control them.

Armed with whatever weapons and gear they can lay their hands on, and often hopped up on home distilled chems, the Raiders swarm their enemies and leave nothing of worth behind once the dust settles.



UNIT	MAY CARRY	DOES CARRY	MODEL COSTS*
Ack Ack	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	98
Avery	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	85
Dog**	Dog items	Dog Bite	70
Psycho	Upgrades, Wasteland Items, Usable Items	-	45
Psycho Outlaw	Upgrades, Wasteland Items, Usable Items	-	44
Raider	Upgrades, Wasteland Items, Usable Items, Power Armor	-	39
Raider Outlaw	Upgrades, Wasteland Items, Usable Items, Power Armor	-	39
Scavver	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	60
Scavver Outlaw	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	59
Sinjin	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	88
Veteran Raider	Upgrades, Wasteland Items, Advanced Items, Usable Items, Power Armor	-	85

\*INCLUDES ANY MANDATORY ITEMS

\*\*REFER TO THE CURRENT ERRATA CARDS FOR THE MOST RECENT VERSION OF THIS CARD <https://www.modiphius.com/fallout-downloads.html>