PAINTING A SURVIVOR SETTLER

PAINTING STAGES

This Survivor Settler was painted in five stages, with paint and brushes from The Army Painter. Feel free to experiment using your own color mixes.

Stage 1: Priming
The model is undercoated, or primed using a solid flat coat of a suitable color. This was done with Army Painter Spray Primers.

Stage 2: Basecoat
The base colors are applied to each area of a model. The basecoat should be neat and smooth, and is built up with several thin coats of paint. Use a medium brush (size 2) to speed up painting and ensure smooth coats.

Stage 3: Wash
Shading is added to models using Army Painter washes. These will run into the deeper recesses of a model and enhance the shadows of the model. Use your medium brush again, to keep this fast and smooth.

Stage 4: Highlight 1
The raised areas of each section of the model are painted with the original base coat colour, leaving the darker wash in the recesses to provide shading. Use your medium brush and thin your paint to make it slightly translucent, to create a smoother blend.

Stage 5: Highlight 2
Lighter-colored paint is applied to the edges and raised areas of a model to further accentuate the sculpt's details. Use a sharp pointed small brush (size 1) to keep these crisp and tidy.

FINAL STEPS
Using Strong, Dark and Soft Tone, random planks were tinted to give an uneven finish to the base.

PAINT GUIDE

Stage 1: Priming
See left.

Stage 2: Basecoat
- Kobold Skin
- Leather Brown Coat
- Army Green Scarf
- Matt Black Hair
- Banshee Brown Shirt
- Necromancer Cloak
- Gloves / belt / boots
- Wolf Grey Trousers
- Rough Iron Gun
- Monster Brown Gun wood / base planks
- Gun Metal Metal details (gun wrap / belt / duct tape)
- Uniform Grey Rocks
- Plate Mail Lamp

Stage 3: Wash
Hair does not require a Wash(!):
- Flesh Wash Skin
- Strong Tone Coat / gun / gun wood / base planks / Metal details (gun wrap / belt / duct tape) / Military Shader Scarf
- Soft Tone Shirt / rocks
- Dark Tone Gloves / belt / boots / trousers / lamp

Stage 4: Highlight 1
As Basecoat colours except:
- Dungeon Grey Hair
- Plate Metal Hair
- Combat Fatigues Scarf
- Ash Grey Hair / rocks
- Drake Tooth Shirt
- Dungeon Grey Coat / gun wood / base planks
- Combat Fatigues Scarf
- Ash Grey Hair / rocks
- Drake Tooth Shirt
- Dungeon Grey Glove / belt / duct tape
- Fog Grey Trousers
- Gun Metal Gun
- Dark Tone Metal details (gun wrap / belt / duct tape)
- Blue Tone Lamp

Stage 5: Highlight 2
- Corpse Pale Skin
- Monster Brown Coat / gun wood / base planks
- Combat Fatigues Scarf
- Ash Grey Hair / rocks
- Drake Tooth Shirt
- Dungeon Grey Glove / belt / duct tape
- Fog Grey Trousers
- Gun Metal Gun
- Dark Tone Metal details (gun wrap / belt / duct tape)
- Blue Tone Lamp